

# Wallasey Junior Football League

For Information Purposes Only

Mini Soccer Registrar:

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## REGISTERING PLAYERS

ALL players MUST be signed on AT LEAST 5 DAYS BEFORE the kick off and the Manager/Coach must have the player's registration card present at the match. The rules state NO CARD, NO PLAY! Payment is due at the time of signing. Remember that the Registration Form must be filled in completely, including signatures of the player, the player's parent or guardian and the Club Secretary. If the player is new to the WJFL then Proof of Birthdate must be provided. A Self Addressed Stamped Envelope must be provided for return of the Registration form.

## CONTACTING OPPOSITION & REFEREE

The Secretary of the HOME team must phone the Opposing Team and Referee to confirm time of Kick Off, Directions, Kit colour, etc. at least 72 hours prior to KO. No match shall be postponed without agreement from a League Official. If there is a colour clash the HOME team changes kit.

## CORNER POSTS & GOAL NETS

MUST be used, the club can be reported for failing to supply either. It is the responsibility of the HOME team to provide all corner posts and both sets of nets.

## BALL SIZE

Age 7 to 10 = Size 3: Age 11 to 14 = Size 4: Age 15 to 16 = Size 5. Should the opposition provide a ball of the wrong size you have the right to complain and have it replaced by the correct sized ball. Complaints MUST be made BEFORE the KO, after this time the ball in play must be the ball used throughout the game.

## LEAGUE PITCHES (THE DELPH ETC)

Both teams for the First Games will put up Goals and Barriers. Both teams for the Last Games will take down Goals and Barriers. Please ensure you arrive with plenty of time to erect goals and Barriers. Delayed KO's can lead to a fine.

## GAME DURATION

U7 & u8 = 30 Mins: u9 & u10 = 40 Mins: u11 & u12 = 60 Mins  
U13 & u14 = 70 Minutes: u15 & u16 = 80 Mins

## REFEREES

Whenever possible a referee will be appointed to your game for which you must pay half his fee. If no referee has been appointed then one MUST be decided upon by mutual agreement of both teams or, failing that, by the toss of a coin.

## ASSISTANT REFEREES

Where no Assistant Referee is appointed EACH team must provide a person to act in this capacity. This person must have a League issued ID Badge.

## MATCH RESULTS

The result of game must be notified to the nominated Results Secretary as per the instructions on the Match Report Sheet.

## MATCH REPORT SHEET (SCORESHEET)

These must be sent to the nominated Results Secretary as per the instructions on the sheet. Double check your sheet as it is simple to forget to complete all categories. If you score the Referee less than 50 then you must submit a report to the Referee's Secretary. Only put on players who have taken part in the game.

Player's names MUST be listed in Alphabetical order.

## CLOSED DATE

Application must be made at least a month prior to the game, except in exceptional circumstances, and will only be granted in accordance with League Rules.

## INELIGIBLE PLAYERS

All effort should be made to ensure that you do not play an ineligible player. Any team found guilty of fielding an ineligible player will face disciplinary action which could be loss of points, removal from ALL cups, and a fine.

## NUMBERS OF PLAYERS PER TEAM

The following is the number of players which can be signed on by each team: 11v11 = 20, 9v9 = 16, 7v7 = 14, 5v5 = 10

## ID BADGES

All team coaches must have an in date CRB/DBS and if they wish to stand on the touchline during the match they MUST have an ID Badge from the League. This is issued by the League Welfare Officer. No more than TWO coaches per team are allowed to stand on the touchline.

## CONTACTING THE LEAGUE

Only the Club Secretary or the Club's officially nominated person can communicate with the League. All communication to the League MUST be through the League Secretary. It is permissible, probably advisable, to copy any relevant League official into the correspondence.

## LEAGUE MEETINGS

It is an FA Rule that all clubs MUST be represented at League Meetings. Dates of Meetings are notified on the League Website.

## DOWNLOADS

The following are available for download from the League website: [www.wjfl.co.uk](http://www.wjfl.co.uk)

1. Club/Team Application Form for coming season
2. Application Form for ID badge
3. Player Registration Forms (**Must be printed on colour printer as they are colour coded**)
4. Scoresheets
5. Application Form for Closed Date
6. Transfer Form
7. League Rule Book

## IMPORTANT

This sheet is only issued as a guide for those people who are running a team in the WJFL.

It is not a substitute or a complete record of the Official Rule Book of the WJFL

Extra copies of this information sheet can be downloaded from the League website